

腦部結構影像 A Course of MRI

盧家鋒 助理教授
國立陽明大學 物理治療暨輔助科技學系
alvin4016@ym.edu.tw

本週課程內容

• 腦部結構影像

- 空間標準化(Spatial normalization)
- 均勻度校正(Bias correction)
- 組織分割(Segmentation)
- 體素形態學分析(Voxel-based morphometry, VBM)
- 影像平滑化(Smoothing)
- 腦影像分區(Atlasing)
- 皮質厚度與皺褶(Cortical thickness and folding)

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Analysis Softwares

- Statistical Parametric Mapping (SPM), SPM8/ SPM12b
 - <http://www.fil.ion.ucl.ac.uk/spm/>
- Voxel-based Morphometry (VBM) toolbox, VBM8
 - <http://dbm.neuro.uni-jena.de/vbm/download/>
- FMRIB Software Library (FSL), FSL5.0
 - <http://dbm.neuro.uni-jena.de/vbm/download/>
- FreeSurfer 5.3
 - <http://surfer.nmr.mgh.harvard.edu/>

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標準化、組織分割、體素型態 Normalization, Segmentation, and VBM

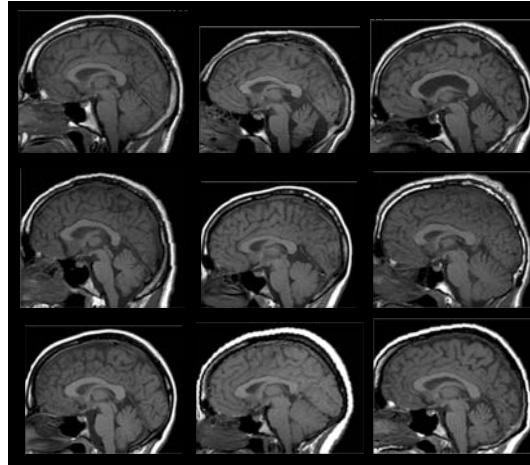
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Spatial normalization

- Adjust the differences in
 - Head position/orientation in scanner
 - Global brain shape/size
- Normalized to standard stereotactic space
 - Affine step: translation, rotation, scaling, shearing
 - Nonlinear step



Ged Ridgway, slides of "spatial preprocessing" 2013, <http://www.fil.ion.ucl.ac.uk/spm/course/>

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Standard stereotactic space

- Talairach atlas
 - First proposed as a standardized grid for neurosurgery in 1967, and modified based on single post-mortem dissection in 1988.
 - Use Brodmann areas as the labels.
- Montreal Neurological Institute (MNI) coordinates
 - ICBM 152: the average of 152 normal MRI scans that matched to the MNI coordinates (used in SPM99 and later).
 - Single_subj_T1: 27 repetitive scans of one brain were coregistered and averaged to yield a high detail T1 dataset.

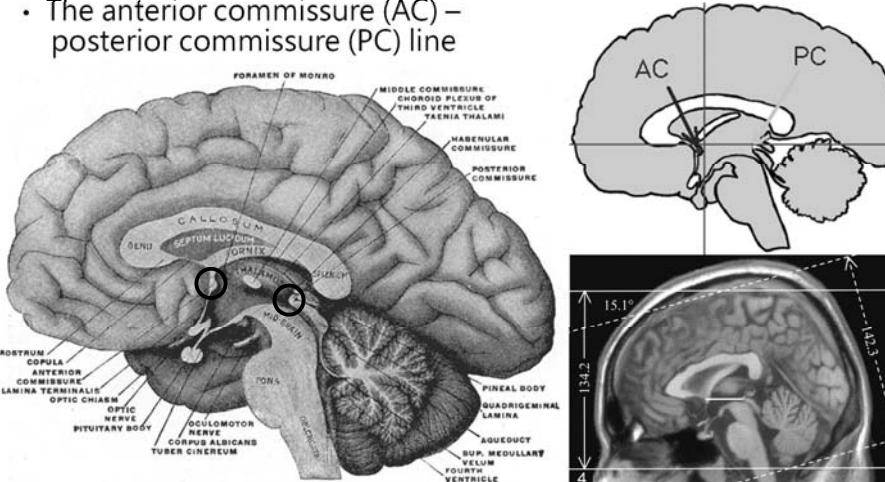
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AC-PC line

- The anterior commissure (AC) – posterior commissure (PC) line



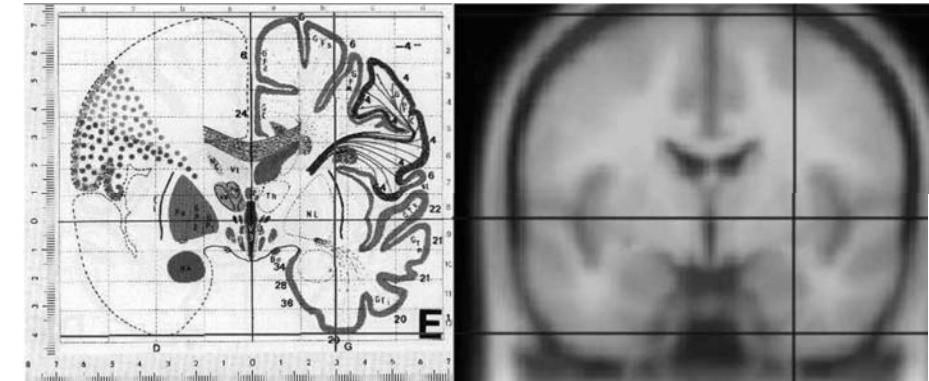
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MNI vs. Talairach atlas

- MNI brains are slightly larger than the Talairach brain.



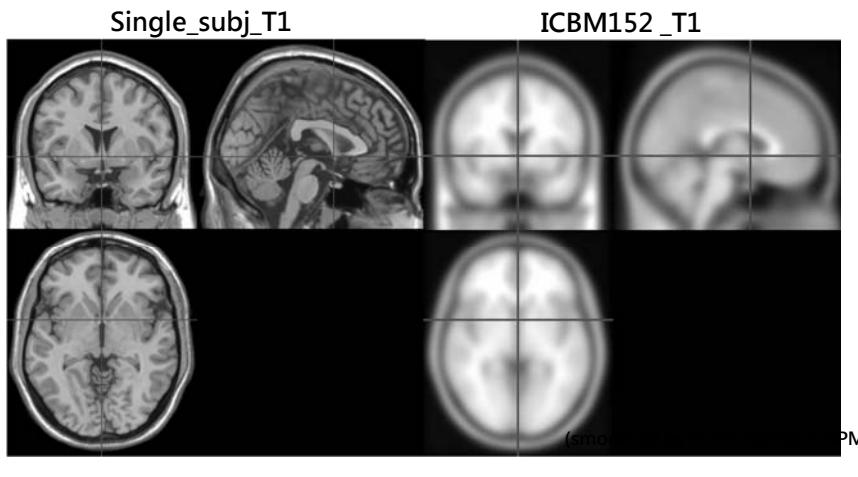
<http://imaging.mrc-cbu.cam.ac.uk/imaging/MniTalairach>

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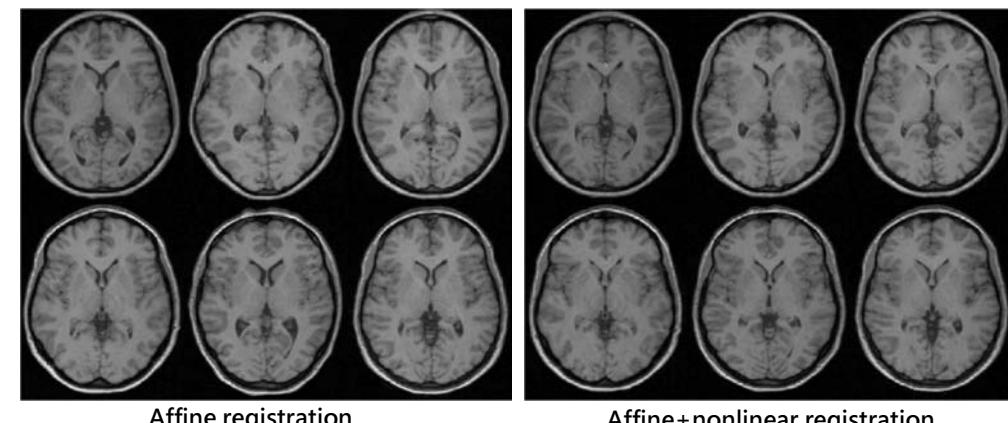
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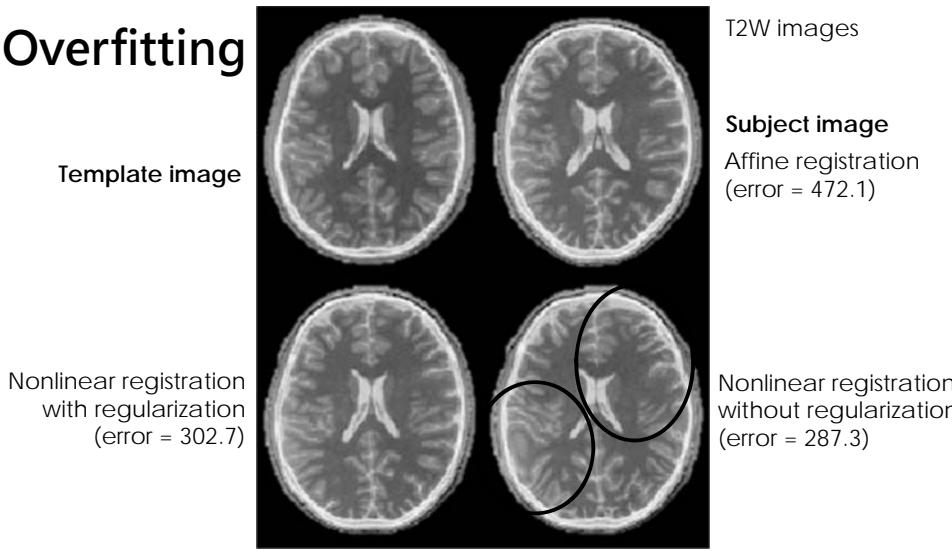
MNI coordinate



Normalization results

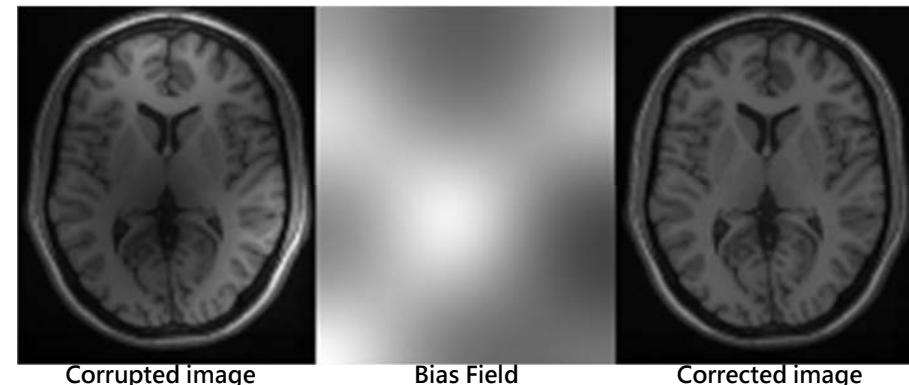


Overfitting



Bias correction

- A correction for image inhomogeneity



Tissue Segmentation

- To segment out the images of GM, WM or CSF
- Two sources of information
 - Prior tissue probability maps (TPM)
 - Intensity information in the image itself

Normalized image

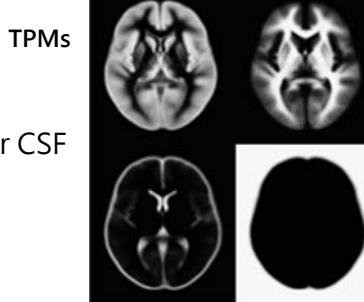


Nicola Hobbs & Marianne Novak, slides of "voxel-based morphometry" 2008

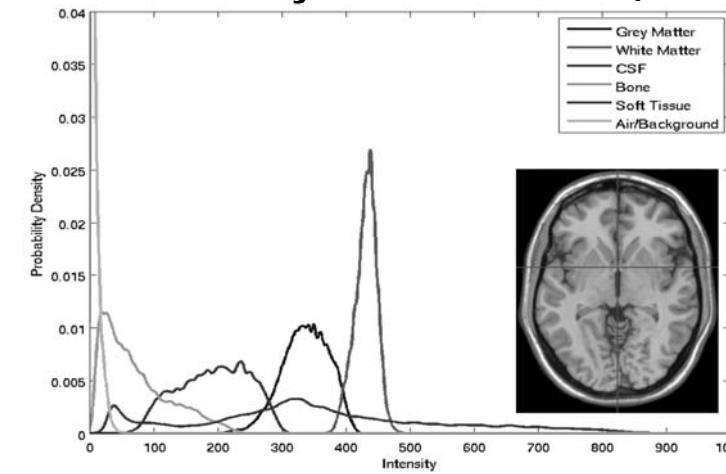
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Tissue intensity distributions (T1W)



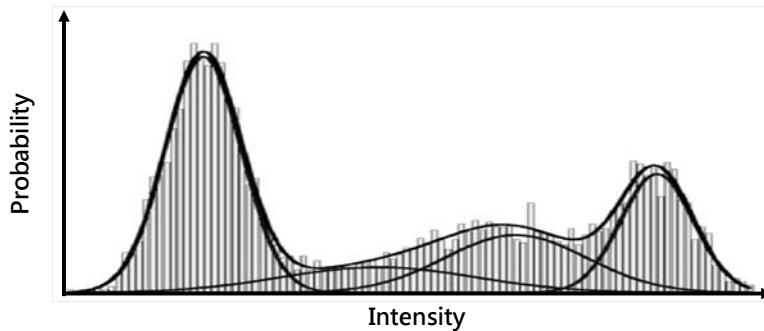
Ged Ridgway, slides of "spatial preprocessing" 2013, <http://www.fil.ion.ucl.ac.uk/spm/course/>
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Mixture of Gaussians (MoG)

- The intensity probability density (black curve) can be represented by a number of Gaussian distributions (blue curves).



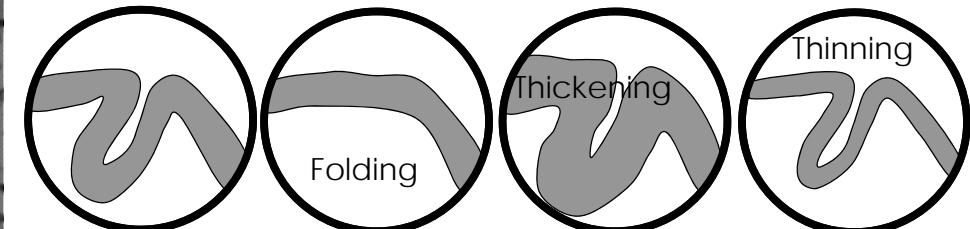
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Voxel-based morphometry, VBM

- VBM is a voxel-wise comparison of local tissue volumes within a group or across groups
- Whole-brain analysis, does not require *a priori* assumptions about ROIs; unbiased way of localizing structural changes
- Can be automated, requires little user intervention compared with manual ROI tracing.

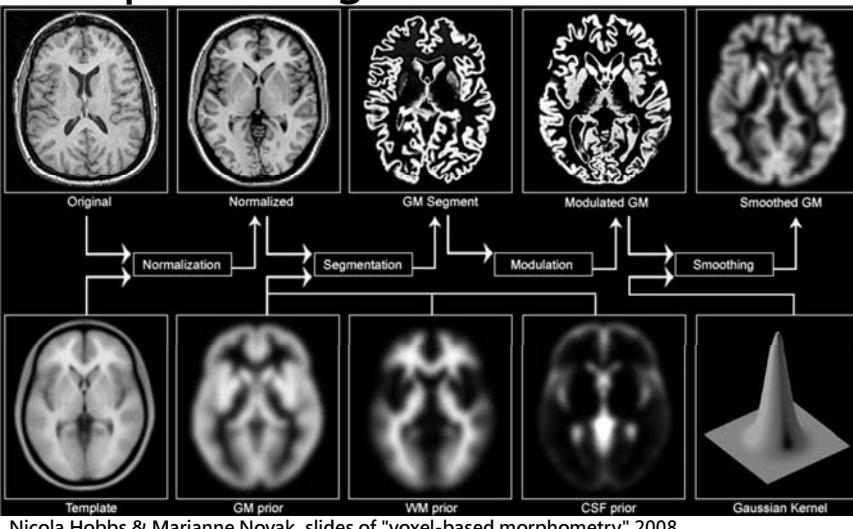


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Pre-processing flow of VBM



Nicola Hobbs & Marianne Novak, slides of "voxel-based morphometry" 2008

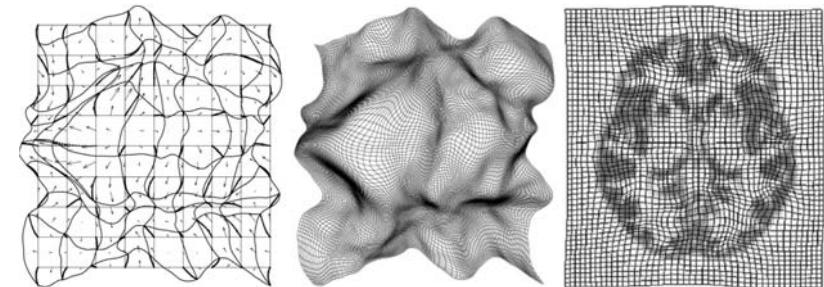
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Modulation in VBM

- Correction for changes in volume induced by spatial normalization
- Voxel intensities are multiplied by the local value in the deformation field (Jacobian determinants) from normalization.
- Intensity now represents the relative volume at that voxel.



Karl J. Friston et al., Statistical Parametric Mapping, Academic Press, 2006.

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Modulation in VBM

- Gray matter "density" vs. Gray matter "concentration" ??
- "GM segments were scaled by the Jacobian determinants of the deformations to account for local compression and expansion during linear and nonlinear registrations."
- Expansion during registration
 - lower voxel concentration
 - smaller volume
- Compression during registration
 - Higher voxel concentration
 - larger volume

Ashburner et al., Voxel-based morphometry – the methods, NeuroImage, 2000.

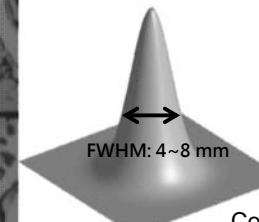
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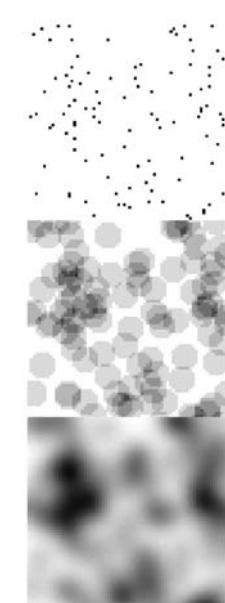
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Gaussian smoothing

Before convolution



Convolved with a circle



Karl J. Friston et al., Statistical Parametric Mapping, Academic Press, 2006.

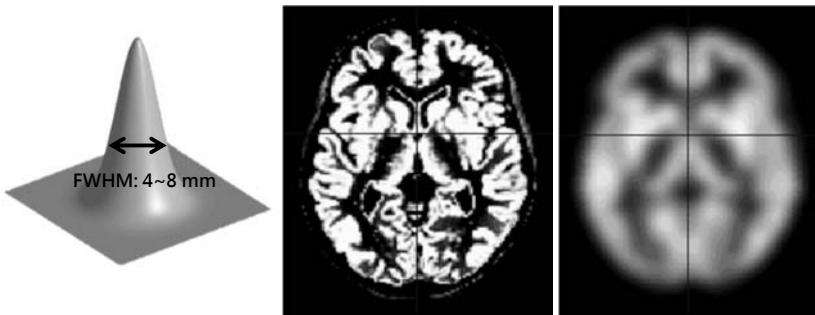
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Gaussian smoothing

- Each voxel becomes weighted average of surrounding voxels.
- Render the data more normally distributed.
- Compensate for inaccuracies in normalization.



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分區與皮質結構

Atlasing, cortical structure

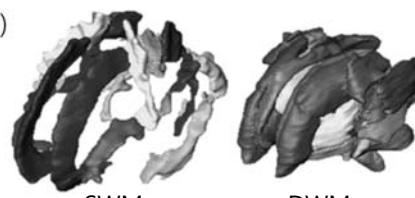
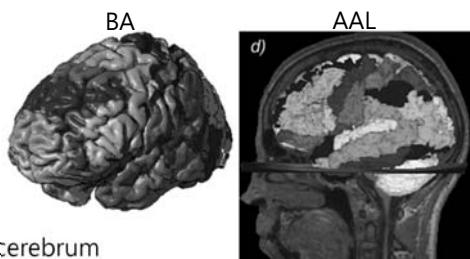
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Image Atlas

- For GM
 - Brodmann areas (BA)
 - Superficial cortex in cerebrum
 - Anatomical Automatic Labeling (AAL) atlas
 - Superficial cortex, subcortical area in cerebrum, and cerebellum
- For WM
 - WM parcellation map (WMPM)
 - Superficial WM, deep WM



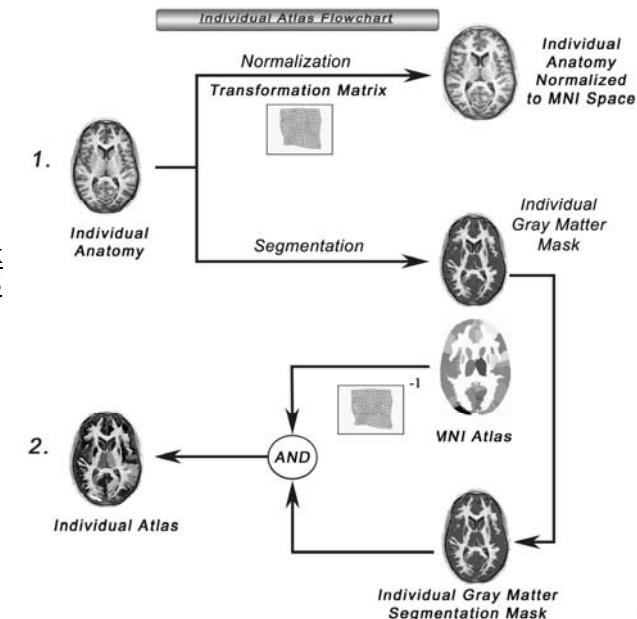
Tzourio-Mazoyer et al., NeuroImage, 2002.
Mori et al., NeuroImage, 2008; Oishi et al., NeuroImage, 2008.
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Individual brain atlas

- Software
 - IBASPM for MNI
 - <http://www.thomaskoenig.ch/Lester/ibaspmpm.htm>



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Number labeling – AAL116 example

1=Precentral_L	30=Insula_R	59=Parietal_Sup_L	88=Temporal_Pole_Mid_R
2=Precentral_R	31=Cingulum_Ant_L	60=Parietal_Sup_R	89=Temporal_Inf_L
3=Frontal_Sup_L	32=Cingulum_Ant_R	61=Parietal_Inf_L	90=Temporal_Inf_R
4=Frontal_Sup_R	33=Cingulum_Mid_L	62=Parietal_Inf_R	91=Cerebellum_Crus1_L
5=Frontal_Sup_Orb_L	34=Cingulum_Mid_R	63=SupraMarginal_L	92=Cerebellum_Crus1_R
6=Frontal_Sup_Orb_R	35=Cingulum_Post_L	64=SupraMarginal_R	93=Cerebellum_Crus2_L
7=Frontal_Mid_L	36=Cingulum_Post_R	65=Angular_L	94=Cerebellum_Crus2_R
8=Frontal_Mid_R	37=Hippocampus_L	66=Angular_R	95=Cerebellum_3_L
9=Frontal_Mid_Orb_L	38=Hippocampus_R	67=Precuneus_L	96=Cerebellum_3_R
10=Frontal_Mid_Orb_R	39=ParaHippocampal_L	68=Precuneus_R	97=Cerebellum_4_5_L
11=Frontal_Inf_Oper_L	40=ParaHippocampal_R	69=Paracentral_Lobule_L	98=Cerebellum_4_5_R
12=Frontal_Inf_Oper_R	41=Amygdala_L	70=Paracentral_Lobule_R	99=Cerebellum_6_L
13=Frontal_Inf_Tri_L	42=Amygdala_R	71=Caudate_L	100=Cerebellum_6_R
14=Frontal_Inf_Tri_R	43=Calcarine_L	72=Caudate_R	101=Cerebellum_7b_L
15=Frontal_Inf_Obt_L	44=Calcarine_R	73=Putamen_L	102=Cerebellum_7b_R
16=Frontal_Inf_Obt_R	45=Cuneus_L	74=Putamen_R	103=Cerebellum_8_L
17=Rolandic_Oper_L	46=Cuneus_R	75=Pallidum_L	104=Cerebellum_8_R
18=Rolandic_Oper_R	47=Lingual_L	76=Pallidum_R	105=Cerebellum_9_L
19=Supp_Motor_Area_L	48=Lingual_R	77=Thalamus_L	106=Cerebellum_9_R
20=Supp_Motor_Area_R	49=Occipital_Sup_L	78=Thalamus_R	107=Cerebellum_10_L
21=Olfactory_L	50=Occipital_Sup_R	79=Heschl_L	108=Cerebellum_10_R
22=Olfactory_R	51=Occipital_Mid_L	80=Heschl_R	109=Vermis_1_2
23=Frontal_Sup_Medial_L	52=Occipital_Mid_R	81=Temporal_Sup_L	110=Vermis_3
24=Frontal_Sup_Medial_R	53=Occipital_Inf_L	82=Temporal_Sup_R	111=Vermis_4_5
25=Frontal_Mid_Obt_L	54=Occipital_Inf_R	83=Temporal_Pole_Sup_L	112=Vermis_6
26=Frontal_Mid_Obt_R	55=Fusiform_L	84=Temporal_Pole_Sup_R	113=Vermis_7
27=Rectus_L	56=Fusiform_R	85=Temporal_Mid_L	114=Vermis_8
28=Rectus_R	57=Postcentral_L	86=Temporal_Mid_R	115=Vermis_9
29=Insula_L	58=Postcentral_R	87=Temporal_Pole_Mid_L	116=Vermis_10

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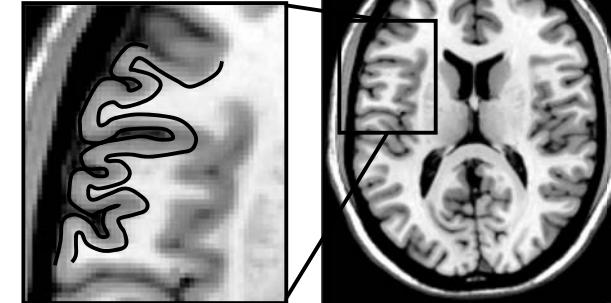
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Cortical shape and folding

Outer cortical surfaces (CSF-GM boundary)

✓ Inner cortical surfaces (GM-WM boundary)



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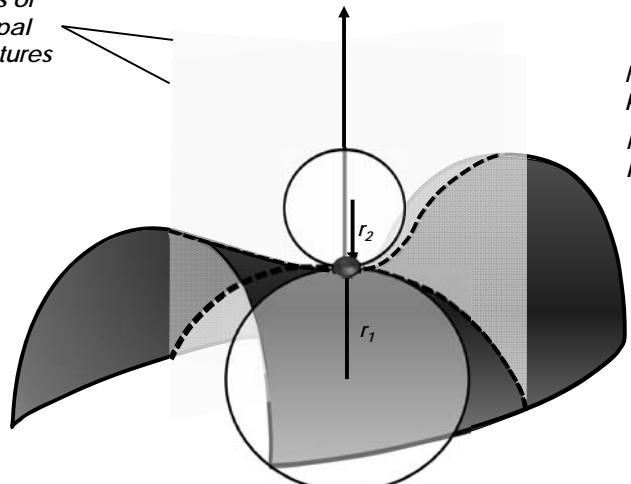
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Curvature and shape index

Planes of
Principal
curvatures

Normal vector



Maximal principal curvature

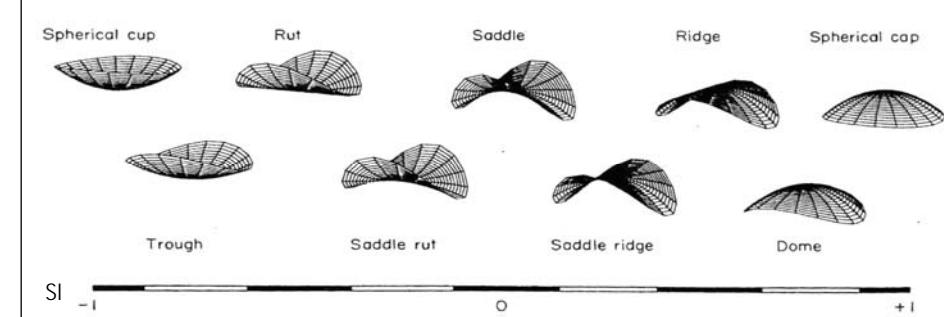
$$k_1 = 1/r_1$$

Minimal principal curvature

$$k_2 = -1/r_2$$

$$SI = \frac{2}{\pi} \arctan \frac{k_2 + k_1}{k_2 - k_1}$$

Shape Index and folding



Koenderink JJ, van Doorn AJ (1992) Surface shape and curvature scales. *Image and Vision Computing* 10:557-564.

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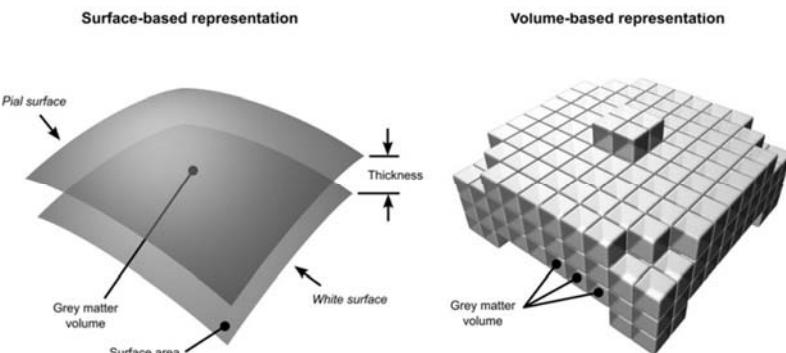
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Cortical thickness & volume



Winkler et al. NeuroImage, 2009.

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